

## Near-optimal guarantees

on both

“**Easy**” and “**Hard**” data!

### What is "Easy" Data?

#### Examples:

- Highly predictable sequences
- IID losses with large gaps between means
- Strongly convex losses
- See Settings 2, 3 and 4 in Figure 1.

#### Algorithms:

- Variants of Follow-the-leader (FTL)
- Typical regret guarantees:  $\mathcal{O}(\log T)$

#### Problems:

- Horrible performance on 'Hard' data!
- See Setting 1 in Figure 1.

### What is "Hard" Data?

#### Examples:

- Non-IID Adversarial Losses
- Non-Stationary distributions
- Small gaps between means
- Non-strongly convex losses
- See Setting 1 in Figure 1.

#### Algorithms:

- Variants of Follow-the-regularized-leader (FTRL)
- Typical regret guarantees:  $\mathcal{O}(\sqrt{T})$

#### Problems:

- Horrible performance on 'Easy' data.
- See Settings 2 and 3 in Figure 1.

### Online Optimization (OO) [3]

#### Parameters:

- Decision set  $\mathcal{S}$
- Number of rounds  $T$
- Family of loss functions  $\mathcal{F} \subseteq \mathcal{S}^{[0,1]}$

#### For all $t = 1, 2, \dots, T$ , repeat

- Environment chooses loss function  $f_t \in \mathcal{F}$ .
- Learner chooses a decision  $x_t \in \mathcal{S}$ .
- Environment reveals  $f_t$ .
- Learner suffers loss  $f_t(x_t)$ .

### Competing against a Benchmark

Our method guarantees a constant regret w.r.t. any existing **benchmark** strategy together with small regret against the **best strategy** in hindsight. This is particularly useful in domains where the learning algorithm should be **safe** and **never worsen** the performance of an existing strategy (e.g., portfolio optimization with benchmark reference).

### (AB)-Prod

#### Parameters:

- Learning rate  $\eta \in (0, 1/2]$
- Initial weights  $w_{1,A} = \eta$  and  $w_{1,B} = 1 - \eta$
- Rounds  $T$

#### For all $t = 1, 2, \dots, T$ , repeat

- Let  $s_t = \frac{w_{t,A}}{w_{t,A} + w_{t,B}}$ .
- Observe  $a_t$  from Algorithm  $\mathcal{A}$
- Observe  $b_t$  from Benchmark  $\mathcal{B}$
- Predict  $x_t = \begin{cases} a_t & \text{with probability } s_t, \\ b_t & \text{otherwise.} \end{cases}$
- Observe  $f_t$  and suffer loss  $f_t(x_t)$ .
- Feed  $f_t$  to  $\mathcal{A}$  and  $\mathcal{B}$ .
- Compute  $\delta_t = f_t(b_t) - f_t(a_t)$  and set  $w_{t+1,A} = w_{t,A} \cdot (1 + \eta\delta_t)$ .

### Anytime (AB)-Prod

#### Parameters:

- Learning rate  $\eta_1 = 1/2$
- Initial weights  $w_{1,A} = w_{1,B} = 1/2$
- Rounds  $T$

#### For all $t = 1, 2, \dots, T$ , repeat

- Let  $\eta_t = \sqrt{\frac{1}{1 + \sum_{s=1}^{t-1} (f_s(b_s) - f_s(a_s))^2}}$  and  $s_t = \frac{\eta_t w_{t,A}}{\eta_t w_{t,A} + w_{1,B}/2}$ .
- Observe  $a_t$  from Algorithm  $\mathcal{A}$
- Observe  $b_t$  from Benchmark  $\mathcal{B}$
- Predict  $x_t = \begin{cases} a_t & \text{with probability } s_t, \\ b_t & \text{with probability } 1 - s_t. \end{cases}$
- Observe  $f_t$  and suffer loss  $f_t(x_t)$ .
- Feed  $f_t$  to  $\mathcal{A}$  and  $\mathcal{B}$ .
- Compute  $\delta_t = f_t(b_t) - f_t(a_t)$  and set  $w_{t+1,A} = w_{t,A} \cdot (1 + \eta_{t-1}\delta_t)^{\eta_1/\eta_{t-1}}$ .

### Theoretical Results

#### Theorem 1 (cf. Lemma 1 in [2])

For any assignment of the loss sequence, the total expected loss of (AB)-Prod initialized with weights  $w_{1,B} \in (0, 1)$  and  $w_{1,A} = 1 - w_{1,B}$  simultaneously satisfies

$$\tilde{L}_T((AB)\text{-Prod}) \leq \tilde{L}_T(\mathcal{A}) + \eta \sum_{t=1}^T (f_t(b_t) - f_t(a_t))^2 - \frac{\log w_{1,A}}{\eta}$$

and

$$\tilde{L}_T((AB)\text{-Prod}) \leq \tilde{L}_T(\mathcal{B}) - \frac{\log w_{1,B}}{\eta}$$

#### Corollary 1

Let  $C \geq 1$  be an upper bound on the total benchmark loss  $\tilde{L}_T(\mathcal{B})$ . Then setting  $\eta = 1/2 \cdot \sqrt{(\log C)/C} < 1/2$  and  $w_{1,B} = 1 - w_{1,A} = 1 - \eta$  simultaneously guarantees

$$\mathfrak{R}_T((AB)\text{-Prod}) \leq \mathfrak{R}_T(\mathcal{A}) + 2\sqrt{C \log C}$$

for any  $x \in \mathcal{S}$  and

$$\mathfrak{R}_T((AB)\text{-Prod}) \leq \mathfrak{R}_T(\mathcal{A}) + 2 \log 2$$

against any assignment of the loss sequence.

Setting	$\mathcal{S}$	$\mathcal{F}$	$\mathcal{A}$	$\mathcal{B}$	“Hard” Regret	“Easy” Regret	“Easy” Data
Prediction with Expert Advice	$\Delta_N$	$[0, 1]^N$	FTL	Hedge	$\mathcal{O}(\sqrt{T \log(NT)})$	$\mathcal{O}(\log T)$	IID
Tracking the Best Expert <sup>a</sup>	$\Delta_N$	$[0, 1]^N$	FTL( $w$ )	FixedShare	$\mathcal{O}(\sqrt{KT \log(NT)})$	$\mathcal{O}(K \log T)$	Piecewise IID
Online Convex Optimization	Convex Closed Subset of $\mathbb{R}^d$	SCF <sup>b</sup>	FTL	OGD	$\mathcal{O}(\sqrt{T})$	$\mathcal{O}(\log T)^c$	Strongly Convex
Two-Point Bandit	$\{1, 2, \dots, T\}$	$[0, 1]^N$	EXP3	UCB	$\mathcal{O}(\sqrt{NT \log(NT)})$	$\mathcal{O}(\log T)$	IID

#### Lemma 1

Assume a partition of  $[1, T]$  into  $K$  intervals exists such that the losses are generated i.i.d. within each interval. Furthermore, assume the expectation of losses on the best expert within each interval is at least  $\delta$  away from the expected loss of all other experts. Then, setting  $w = [4 \log(NT/K)/\delta^2]$ , the regret of FTL( $w$ ) is upper bounded for any  $y_{1:T}$  as

$$\mathbb{E}[\mathfrak{R}_T(\text{FTL}(w), y_{1:T})] \leq \frac{4K}{\delta^2} \log(NT/K) + 2K,$$

where the expectation is taken with respect to the distribution of the losses.

<sup>a</sup>Solves the open problem of learning on “Easy” and “Hard” loss sequences in the tracking the best expert setting proposed by [4].  
<sup>b</sup>smooth convex functions  
<sup>c</sup>Matching the performance of AOGD [5]

### (AB)-Prod Proof

Let

- $W_t = w_{t,A} + w_{t,B}$ ,
  - $\ell_{t,A} = f_t(a_t)$ ,  $\ell_{t,B} = f_t(b_t)$ ,
  - $\hat{\ell}_{t,i} = \ell_{t,i} - \ell_{t,B}$  for  $i \in \{A, B\}$ .
- For  $i \in \{A, B\}$ ,

$$\begin{aligned} \log \frac{W_{T+1}}{W_1} &\geq \log w_{T+1,i} = \log w_{1,i} + \sum_{t=1}^T \log(1 - \eta \hat{\ell}_{t,i}) \\ &\geq \log w_{1,i} - \eta \sum_{t=1}^T \hat{\ell}_{t,i} - \eta^2 \sum_{t=1}^T \hat{\ell}_{t,i}^2, \end{aligned}$$

where we used that  $\log(1 - x) \geq -x - x^2$  holds for all  $x \leq \frac{1}{2}$ . Furthermore, for any  $t = 1, 2, \dots, T$  we have

$$\begin{aligned} \log \frac{W_{t+1}}{W_t} &= \log \left( \sum_i \frac{w_{t,i}(1 - \eta \hat{\ell}_{t,i})}{W_t} \right) \\ &= \log \left( 1 - \eta \sum_i p_{t,i} \hat{\ell}_{t,i} \right) \leq -\eta \sum_i p_{t,i} \hat{\ell}_{t,i}, \end{aligned}$$

by  $\log(1 - x) \leq -x$ . Summing up for all  $t$ , combining the above inequalities and using the definition of  $\hat{\ell}_{t,i}$ , we get for  $i = \mathcal{A}$  that

$$\tilde{L}_T((AB)\text{-Prod}) - \tilde{L}_T(\mathcal{A}) \leq \eta \sum_{t=1}^T (\ell_{t,A} - \ell_{t,B})^2 - \frac{\log w_{1,A}}{\eta}$$

Similarly, for  $i = \mathcal{B}$ , we obtain

$$\tilde{L}_T((AB)\text{-Prod}) - \tilde{L}_T(\mathcal{B}) \leq -\frac{\log w_{1,B}}{\eta}$$

### (AB)-Hedge Proof

Let  $w_{t+1,A} = w_{t,A} \cdot e^{\eta \delta_t}$  and

- $W_t = w_{t,A} + w_{t,B}$ ,
  - $\ell_{t,A} = f_t(a_t)$ ,  $\ell_{t,B} = f_t(b_t)$ ,
  - $\hat{\ell}_{t,i} = \ell_{t,i} - \ell_{t,B}$  for  $i \in \{A, B\}$ .
- For  $i \in \{A, B\}$ ,

$$\begin{aligned} \log \frac{W_{T+1}}{W_1} &\geq \log w_{T+1,i} \\ &= \log w_{1,i} - \eta \sum_{t=1}^T \hat{\ell}_{t,i}, \end{aligned}$$

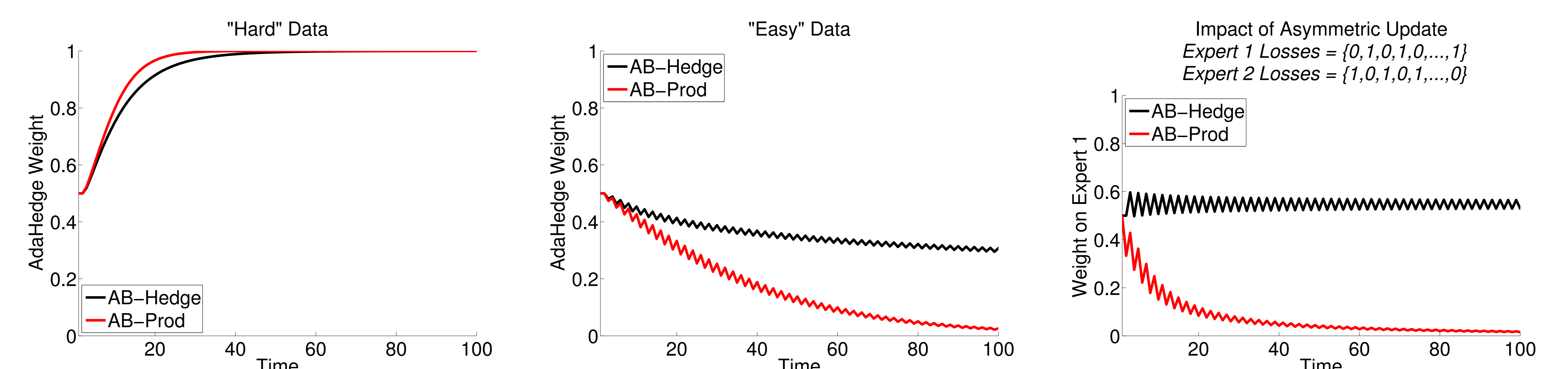
where we used the definition of the update rule. Furthermore, for any  $t = 1, 2, \dots, T$  we have

$$\begin{aligned} \log \frac{W_{t+1}}{W_t} &= \log \left( \sum_i \frac{w_{t,i} e^{-\eta \hat{\ell}_{t,i}}}{W_t} \right) \\ &\leq \log \left( 1 - \eta \sum_i p_{t,i} \hat{\ell}_{t,i} + \frac{\eta^2}{8} \right) \leq -\eta \sum_i p_{t,i} \hat{\ell}_{t,i} + \frac{\eta^2}{8}, \end{aligned}$$

by Hoeffding's lemma. Summing up for all  $t$ , combining the above inequalities and using the definition of  $\hat{\ell}_{t,i}$ , we get for  $i = \{A, B\}$  that

$$\tilde{L}_T((AB)\text{-Hedge}) - \tilde{L}_T(i) \leq \frac{\eta T}{8} - \frac{\log w_{1,i}}{\eta}$$

### Secret Sauce



### Empirical Results

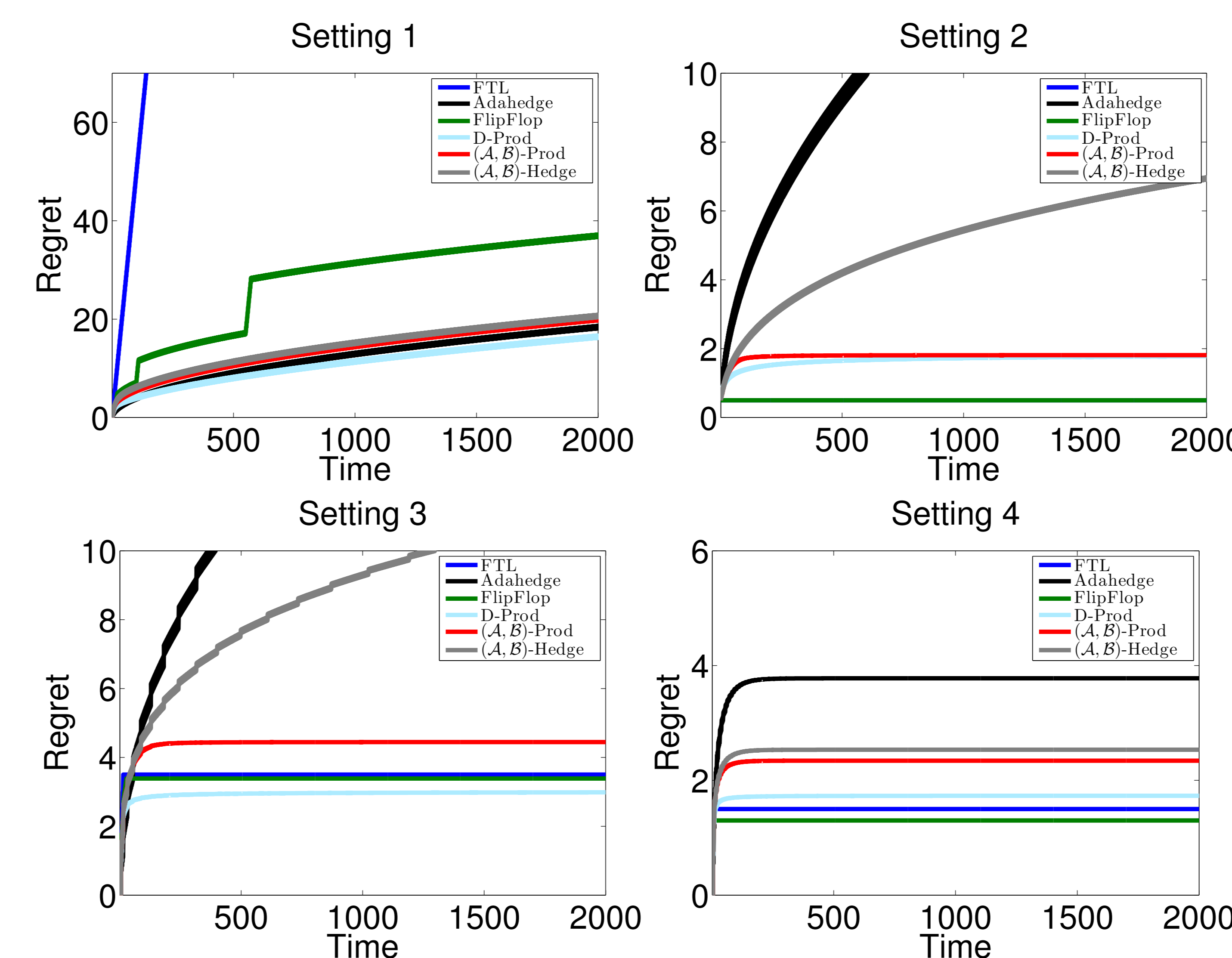


Figure : Hand tuned loss sequences from [1]

### Discussion

#### Summary

- Given a learning algorithm  $\mathcal{A}$ , with worst-case performance guarantees, and an opportunistic strategy  $\mathcal{B}$ , exploiting a specific structure within the loss sequence, smoothly adapts to “Easy” and “Hard” problems.
- Guarantees best performance between benchmark  $\mathcal{B}$  and a worst-case algorithm  $\mathcal{A}$
- General-purpose, Interpretable, Simple

#### Open Problems

- Learning with temporal constraints (e.g., switching costs, MDPs)?
- What are good benchmark strategies for easy data?
- Learning with partial feedback?

### References

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